

UN PERSONAJ – MAI MULTE DECORURI

ALEGEREA DECORULUI



Alege minim două decoruri.

The image shows two separate Scratch code blocks. The left block starts with a 'when clicked' event, followed by 'go to x: -200 y: -40', 'change background to Forest', a 2-second speech bubble 'Ce frumoasă este vara!', a loop of 10 iterations containing 'next costume', 'change x by 10', and a 1-second speech bubble 'Ce ar fi să fie iarnă?'. The right block starts with 'when clicked on this character', followed by 'change background to Mountain', a loop of 2 iterations containing 'glide 1 second to x: -100 y: 150', 'next costume', and 'glide 1 second to x: -100 y: -150', followed by 'next costume', 'go to x: -100 y: 0', and 'broadcast message1'.

The image shows a single Scratch code block starting with a 'when I receive message1' event. It includes 'change background to Winter', a 2-second speech bubble 'Calculez pătratele numerelor naturale de la 1 la 10.', 'set i to 1', a loop of 10 iterations containing 'say i * i for 0.5 seconds', 'next costume', 'change i by 1', and 'change x by 5'.

Continuă acțiunea, adăugând încă un decor și o sarcină aritmetică nouă.